

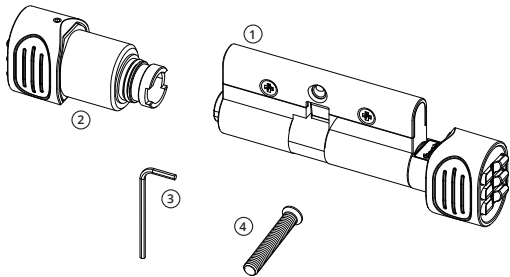
QUICK START GUIDE: INSTALLATION

1 Before you start

Make sure the cylinder is the right length for the thickness the door and furniture combined.

You may need to unplug the Second Actuator from the Cylinder Body. The Second Actuator is longer than the first Actuator and contains the CR2 battery.

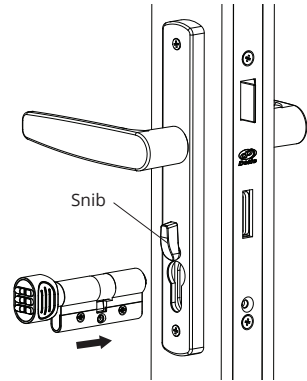
- ① x1 Cylinder Body with Actuator
- ② x1 Second Actuator with battery
- ③ x1 Allen Key - 1.5mm
- ④ x1 Screw - M5 x 30mm



2 Insert Cylinder Body

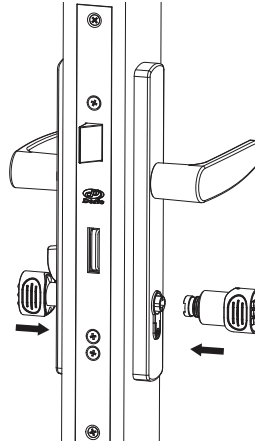
While the door is open, insert the Cylinder Body from the snib side of the door, or if a snib is not present then insert from the external side of the door.

Check it extends beyond the door furniture on both sides, or a longer cylinder is required.



3 Attach Second Actuator

While holding the Cylinder Body in place, find the correct alignment for the Second Actuator by rotating it until it can be plugged all the way in and you hear a beep.



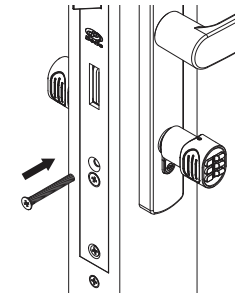
4 Fasten Cylinder

Locate the fixing screw supplied with the lock body.

Insert through the lock body face plate and fasten the cylinder body.

Alternately, a M5 x 30mm screw has been supplied and can be used with door backsets up to 30mm.

Note: As a security measure, the Second Actuator cannot be removed or inserted with the fixing screw installed.



5 Test Cylinder

Close the door and enter the factory default Master PIN.

Standard Orientation: Enter six 1's (1)(1)(1)(1)(1)(1)

Reverse Orientation: Enter six 6's (6)(6)(6)(6)(6)(6)

Once the correct 6-digit PIN is entered, the cylinder will beep and flash green confirming the cylinder is now operable.

Rotate either actuator to test the locking and unlocking function.

IMPORTANT: The Factory Default Master PIN must be changed for security reasons.

6 Change Factory Default Master PIN

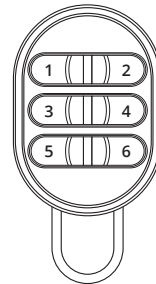
The Cylinder comes with a factory default Master PIN. For security reasons, it is recommended to change this at install before adding any users, and/or at Builder Handover.

Note which way the cylinder has been installed and follow the instructions to the right:

There are two types of orientations:

- **Standard** - where the narrow housing sits below the Actuator
- **Reverse** - where the narrow housing sits above the Actuator

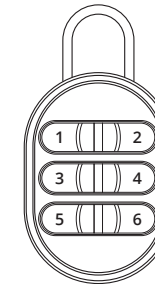
Standard Cylinder Orientation



1. Press+hold (6) for 10 seconds.
2. Enter the Fac.Default Master PIN. (1)(1)(1)(1)(1)(1)
3. Press (3) to change the F/Default Master PIN and erase all User PIN's
4. Enter a new 6-digit Master PIN
5. Confirm the new 6-digit Master PIN

All stored User PINs are also erased when Master PIN is changed

Reverse Cylinder Orientation



1. Press+hold (1) for 10 seconds.
2. Enter the Fac.Default Master PIN. (6)(6)(6)(6)(6)(6)
3. Press (4) to change the F/Default Master PIN and erase all User PIN's
4. Enter a new 6-digit Master PIN
5. Confirm the new 6-digit Master PIN

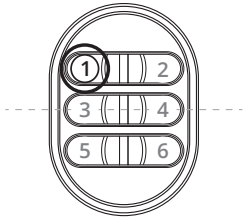
All stored User PINs are also erased when Master PIN is changed

QUICK START GUIDE: HOW TO USE

1 Keypad/Actuator Orientation

Top left key is always #1, no matter which way the actuator has been spun.

The Electronic Cylinder keypads use an orientation sensor to determine which way is up.



2 Operating/using the Cylinder

By default the cylinder will be in secure mode and the actuators will spin freely without operating the door's lockbody.

Rotate the actuator to a vertical position. Enter the 6 digit PIN to activate the cylinder. The keypad will flash green if the correct code is entered.

Rotate the actuator to operate the lockbody. Confirm the door can now lock/unlock.

Pushing any button will put the cylinder back into secure mode. Test this by rotating the actuator to ensure it spins freely without operating the lockbody.

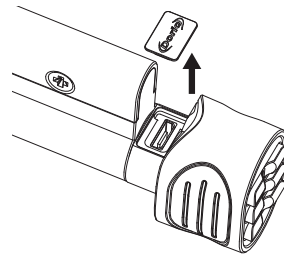
The cylinder will automatically enter secure mode after 10 seconds.

3 When does the battery needs replacing?

The keypad will flash orange after a correct PIN is entered when it's time to replace the battery.

If the battery goes completely flat you can temporarily power the cylinder using any power bank with a Micro USB connection (not included).

The connector is located under the Doric logo cap.



4 Replacing the battery

The cylinder uses one CR2 battery

1. While the door is open, locate the keypad that protrudes further.

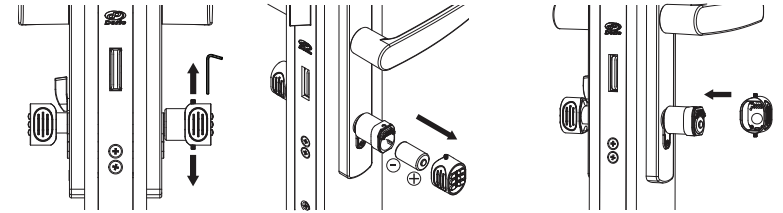
Loosen the 2 x grub screws with 3 turns using the supplied allen key.

2. Slide the keypad off in a direction away from the door.

Replace 1 x CR2 battery and check to ensure the positive battery terminal is visible after insertion.

3. Replace keypad aligning the pins and battery terminal. If the keypad is not inserting easily than double check the orientation is correct.

Keep pressure on the keypad while fastening the 2 x grub screws, ensuring not to over tighten the grub screws.



5 Understanding PINs, User IDs and Groups

PIN's:

All PIN's are a six digit long code. You can use the same digit/key multiple times in your code.

Groups:

There are a total of two groups, each with 6 spots/Users available. A combined Group-User number makes the User ID. Example, User ID 1 2, refers to User 2 in Group 1.

Groups can be used to manage multiple types of Users, such as family or tradesmen.

User ID:

To add a new PIN code, an available User ID must be assigned. *Read Programming Instructions.*

Using the table to the right can help keep track of the Users. Remember to store in a secure location.

USER ID	Group 1	Group 2
User 1	User ID 1 1	User ID 2 1
User 2	User ID 1 2	User ID 2 2
User 3	User ID 1 3	User ID 2 3
User 4	User ID 1 4	User ID 2 4
User 5	User ID 1 5	User ID 2 5
User 6	User ID 1 6	User ID 2 6

6 Builder handover & construction keying

At **builder handover** the user is required to change the master PIN, ensuring the PIN remains confidential to them only.

Changing the Master PIN will erase all other PIN's programmed into the cylinder.

This will ensure no unwanted access by the builder or their trades.

Watch the EPEC video, download installation instructions and view more on our website:
doric.com.au/product/epec



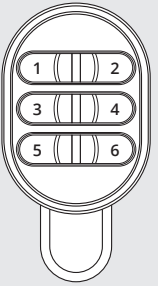
PROGRAMMING INSTRUCTIONS

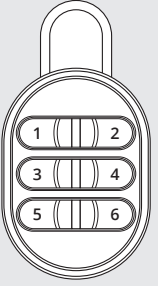
Programming is dependent on cylinder orientation

- There are two types of orientations:
- **Standard** - where the narrow housing sits below the Actuator
 - **Reverse** - where the narrow housing sits above the Actuator

The orientation of the Euro Cylinder is dependent on the lockbody and furniture set installed on the door.

Follow the instructions as per the installed orientation to program the Electronic PIN Euro Cylinder.

Standard Cylinder Orientation	Adding a new User PIN	Erasing a User PIN	Change Master PIN	Erasing a Group	Snib Mode*	Beep On/Off
	1. Press and hold (6) for 10 seconds. <i>Note: lights will flash orange while in Programming Mode</i> 2. Enter the Master PIN. <i>The factory default the Master PIN is (1)(1)(1)(1)(1)(1)</i>	3. Press (2) for erasing a User's PIN access	3. Press (3) to change the Master PIN and erase all User PINs	3. Press (4) for erasing all PINs in an assigned Group	3. Press (5) to toggle Snib mode: On/Off <i>Activated side: pushing any key activates cylinder</i> <i>*Snib Mode will only work on the keypad side you activated it on. Both sides can run Snib Mode</i>	3. Press (6) to toggle the beep On/Off <i>With Beep turned Off, the User can operate the cylinder at night without disturbing others</i>
	3. Press (1) to add a new User PIN	4. Enter the User ID <i>Example: group(1) user(2)</i>	4. Enter new 6-digit Master PIN <i>Example: (1)(2)(1)(2)(1)(2)</i>	4. Enter the Group ID <i>Example: Group(2)</i>	To quickly exit snib mode without entering programming mode: Hold (1) and (2) for 10 seconds	
	4. Enter an available User ID <i>Example: group(1) user(1)</i>	5. Confirm User ID <i>Example: group(1) user(2)</i>	5. Confirm new Master PIN <i>Example: (1)(2)(1)(2)(1)(2)</i>	5. Confirm Group ID <i>Example: Group(2)</i>		
	5. Enter a new User's 6 digit PIN <i>Example: (4)(5)(4)(5)(5)(6)</i>	6. Re-enter the new User's PIN to confirm <i>Example: (4)(5)(4)(5)(5)(6)</i>	<i>Example: User 2 of Group 1 has now been deleted</i>	<i>Example: The Master PIN has now been changed and all User PINs are erased</i>		
	6. Re-enter the new User's PIN to confirm <i>Example: (4)(5)(4)(5)(5)(6)</i>					

Reverse Cylinder Orientation	Adding a new User PIN	Erasing a User PIN	Change Master PIN	Erasing a Group	Snib Mode*	Beep On/Off
	1. Press and hold (1) for 10 seconds. <i>Note: lights will flash orange while in Programming mode</i> 2. Enter the Master PIN. <i>The factory default the Master PIN is (6)(6)(6)(6)(6)(6)</i>	3. Press (5) for erasing a User's PIN access	3. Press (4) to change the Master PIN and erase all User PINs	3. Press (3) for erasing all PINs in an assigned Group	3. Press (2) to toggle Snib mode: On/Off <i>Activated side: pushing any key activates cylinder</i> <i>*Snib Mode will only work on the keypad side you activated it on. Both sides can run Snib Mode</i>	3. Press (1) to toggle the beep On/Off <i>With Beep turned Off, the User can operate the cylinder at night without disturbing others</i>
	3. Press (6) to add a new User PIN	4. Enter the User ID <i>Example: group(1) user(2)</i>	4. Enter new 6-digit Master PIN <i>Example: (1)(2)(1)(2)(1)(2)</i>	4. Enter the Group ID <i>Example: Group(2)</i>	To quickly exit snib mode without entering programming mode: Hold (5) and (6) for 10 seconds	
	4. Enter an available User ID <i>Example: group(2) user(3)</i>	5. Confirm User ID <i>Example: group(1) user(2)</i>	5. Confirm new Master PIN <i>Example: (1)(2)(1)(2)(1)(2)</i>	5. Confirm Group ID <i>Example: Group(2)</i>		
	5. Enter a new User's 6-digit PIN <i>Example: (4)(5)(4)(5)(5)(6)</i>	6. Re-enter the new User's PIN to confirm <i>Example: (4)(5)(4)(5)(5)(6)</i>	<i>Example: User 2 of Group 1 has now been deleted</i>	<i>Example: The Master PIN has now been changed and all User PINs are erased</i>		
	6. Re-enter the new User's PIN to confirm <i>Example: (4)(5)(4)(5)(5)(6)</i>					

The Electronic PIN Euro Cylinder allows up to 6 individual user PIN codes in each of the two groups, making a total of 12 PIN codes. It is recommended to manage temporary codes by groups (e.g. tradesmen). Below is an example of code management you could employ.

User ID	Group 1 "Home"	Group 2 "Services"
User 1	User ID 1 1 "Household" 5 4 3 3 6 2	User ID 2 1 "Cleaner" 6 1 3 4 5 5
User 2	User ID 1 2 "Grampa" 2 5 5 4 3 1	User ID 2 2 "Plumber" 6 1 3 4 4 5
User 3	User ID 1 3	User ID 2 3 "Pest Control" 6 1 3 4 1 3

Remember to wipe user codes or a whole group when no longer needed.

- The lock will make a long beep, and the LED will flash green if programming is completed correctly.
- The LED will flash red if an input is not entered correctly or no input is received for 10 secs.
- You can exit programming mode at any time by turning the Actuator 180 degrees.